**Bid 1D** with 4 or more; 1C is forcing asking for a 4 card major, if no 4 card major bid 1 NT (6-9); 2NT (10-12 points); 3NT (13-15)

Bid 1C or 1D asking for a 4 card major (when there is an intervening bid, double to say opp took your bid, all systems still are GO). However, you should bid a 5 card minor suit before bidding 4 card major.

1 bid of a minor - Only support your partner's opening minor bid w/5C cards, or 4D cards in his suit

**No Trump** (15-17 points); 2 NT (20-21 points) w / balanced hand; 3 NT (25+) Balanced (invitational)

Partner bids 1 NT, you bid 4 NT telling him that you, too, have a 1 NT **balanced** hand, if he has high range, he goes to 6 NT, otherwise he passes

**Responses to 2 Clubs** (22+ unbalanced) is 0-6 = 2D, 7 or more bid your suit with 5 cards, otherwise bid 2NT

Overcalls must have at least 5 cards & 8+ points at 1 level; 5 cards & 12+ points at 2 level

If responder changes suit it's forcing; if opener changes suit it can be passed (at 1<sup>st</sup> & 2<sup>nd</sup> level)

Try not to leave your partner in his second suit

If I open, partner bids, I respond 2 NT or I **Jump Shift** in another suit meaning - I have 18-19 points– This only signifies 18+ points, does not necessarily mean partner wants to be in that suit.

If you lead - play the highest card in your partner's bid suit usually, but not always

**If your partner leads an A & K**, your discard is very important: Play low is discourage him playing that suit; play mid range to encourage him to play that suit again

Intervening bid after Blackwood and Gerber – If opp takes my bid, I double; if he bids something else, proceed up the latter using count

With 2 five card Majors bid Spades first, then Hearts (i.e. down the line); with 2 four card majors respond with Hearts first, then Spades (i.e. up the line)

Stayman (when there is an interevening bid, double to say opp took your bid, all systems still are GO)

Bidding over your partner's Double: @ 1 level shows 0-8 pts; 2 level shows 9-10; 3 level shows 12+

# **CONVENTIONS**

1	Stayman		2 C asking for a 4 card major
2	Transfers		5 card major; 6 card minor
3	Michael's		See Below
4	Unusual NT		See Below
5	Jacoby 2 NT		See Below (only w/o interference)
6	Help Suit Game Try		See Below
7	Gerber		4C anytime if C's not bid naturely
8	Blackwood		(4NT) 5C=0-4; 5D=1; 5H=2; 5S=3
9	Negative Doubles		See Below
10	Limit Raises		See Below
11	Garbage Stayman		Under 8 HC points; at least a Singleton club (ideally 4+4+4+1)
12	Weak Freak		5 card support > 7 points plus a singleton or doubleton - Majors only
13	Texas TransferAfter NT bid, 4 D or 4 H and pass (6 cards plus 10 – 15 points)		
14	Preempt Bids		Weak bids
15	Balancing Do	uble	See below
<u>Staym</u> <u>Transf</u>		If part In resp have at	<ul> <li>vour partner opens 1 NT, you bid 2 C asking for a 4 card major, if u have 1 ner bids 2NT, biding 3C is still Stayman</li> <li>vonse to 1 NT, a bid of 2D transfers to Hearts, 2H transfers to Spades (must t 5 card suit to transfer to majors). If playing transfers to minors, you must card suit.</li> </ul>
<u>Bids a</u>	<u>fter Transfer</u>	bid 2 N bid 3N transfe With 7 to trans	2D – 2H – Less than 8 points ( <u>Pass</u> ); 8 or 9 points + 5 cards NT; 8 or 9 points + 6 cards ( <u>Bid 3H</u> ); 10-15 points and a 5 cards, T; 10-15 points and a six-card major (with no slam hopes), use Texas er <b>Two 5 card Majors</b> - With 8-9 points and five cards in both majors, bid 2D sfer to hearts, then rebid 2S to invite game - with 10+ points and 2 five ajors, bid 2 H to transfer to spades, then rebid 3S
<u>Texas</u>	<u>Transfer</u>		you know game is possible but slam is not – after NT bid 4 D or 4 H and 6 cards plus 10 – 15 points). <b>This works best after an interference bid.</b>
<u>Micha</u>	<u>el's Cue Bid</u>		1D is over called by 2C or 2D means I have 2 five card majors 1S is over called by 2H or 2S means I have the unbid major & a minor

<u>Unusual NT</u>	1H or 1S is over called by 2NT means I have both minors (a 2 suit hand w / 7+ points)		
Jacoby 2NT	Partner opens 1 of a major suit, you respond with 2NT – this shows opening points, 4 card support, & semi balanced hand		
	<ul> <li><u>Opener responds (w/ unbalanced hand):</u></li> <li>a) @ 3 level in a new shows a singleton or a void</li> <li>b) @ 4 level in a new suit shows 5 card suit with 2 honors</li> </ul>		
	Opener responds (w/ balanced hand): a) Jump to 4 of your partner's agreed major w/ minimum opening bid b) Go to 3 NT w/ 15 – 17 points c) Rebid 3 of the major w/ 18+ points showing interest in Slam		
Help Suit Game Try When opening w /16+ points, & Partner bids 2 in your suit showing 6-9 points; you bid at 3 level looking for support in that 2nd suit - With winners in your 2nd suit, partner goes to game in 1st suit, otherwise he bids 3 & you pass			
<u>Gerber</u>	After 1 or 2NT, bid 4C asking for Aces (5D=0-4; 5H=1; 5S=2; 5NT=3)		
Blackwood	(4NT) 5C=0-4; 5D=1; 5H=2; 5S=3		
<u>Double</u>	Shows opening count & 4 card support for the other major w/ stopper or <u>shortage</u> in opponent's suit. When doubling 1NT, you should have at least 16 pts		
<b>Redouble</b>	Shows 10-12 points and no support for partner's suit		
<b>Negative Double</b>	ONLY In the 3rd or 4th seat after 2 other suits were bid, shows at least 8 points plus having the other 2 unbid suits		
<u>Limit Raise</u>	1H to 3H shows 10-12 points & 4 card support for Hearts Go to 3, after an intervening bid, if you have 4 card support & 6 -9 points 1H, 1S, 2S - Is a Cue Bid showing 10 - 12 points & 4 H's (going to 3 level is safe w/ 9 trump)		
<u>Texas Transfer</u>	When you know game is possible but slam is not – after NT bid 4 D or 4 H and pass (6 cards plus $10 - 15$ points)		

Preemptive BidsWeak 2 (7-11 points - six cards w/2 honors) - A 2NT RESPONSE IS ASKING<br/>FOR A FEATURE (if none rebid your suit)Weak 3 (7 cards in suit, plus 5-9 points)<br/>Weak 4 (8 cards in suit, plus 5-9 points)Palancing DoubleAfter LUO energy followed by 2 pages your card double (with at least 8 paints)

**Balancing Double** After LHO opens, followed by 2 passes, you can double (with at least 8 points) assuming your partnership has enough points to compete at the 1 level.